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**Grade 12 IT PAT 2022 Phase 1**

**Scenario and scope:**

The topic of this IT PAT is online learning, and the creation of an application which aids in the online learning process. I decided after careful consideration that the option involving the creation of a piece of software that is used in the process of scheduling online or, more specifically, tutoring lessons was the most practical and fitting task for me, when compared to the other possible takes on online learning mentioned in the PAT outline. I chose this specific option because I know first-hand how the market for external learning and tutoring is expanding and is a useful supplementary resource for many people including a considerable amount of my peers and friends, thus creating this program would help people organise and use the newly popularised online learning process via tutoring using my software solution.

The task or purpose of this project involves creating a piece of software in, the Delphi RAD IDE, that acts as a platform for both students and teachers to interact and schedule online learning/tutoring sessions, in an easy user-friendly manner thus aiding both learners and teachers in the online learning scenario and solving the issue of scheduling discrepancies and confusion involving online lessons. It also involves creating a well thought out, well-designed and user-friendly interface to access the scheduling software.

The solution to this task for me will be to create a lightweight, easy to use piece of software for both teachers and students to utilise in scheduling and managing online learning and tutoring sessions. The software assumes that communication about session dates and times is done outside of the software (between student and teacher) and the software is used just for the scheduling of these sessions. This system would work via the use of unique, user determined usernames and passwords which are stored securely in the database along with the associated necessary information about each student and teacher. The teacher will be the main entity in the system, once logged in to their account, the teacher will schedule a meeting using the software, along with a plethora of other features like creating queries regarding their schedule all within the software, as well as resourceful html pages with links. This meeting will then be visible to the student once they log in to the software, thereafter, the student can perform actions like sorting through their upcoming sessions, changing log in details, accessing extra online material and other queries relating to their upcoming sessions. The information is entered by both teachers and students, but the teachers are the main entities in actually scheduling the lessons and confirming that the learner has attended the lessons for reason of reliability.

The scope of my project will focus mostly on the main sub-topic of the PAT which is a scheduling software for online lessons and tutoring to aid in the new trend of online learning, therefore the software will be well thought out and easy to use from all aspects and focused on the main purpose of scheduling lessons. The program will also involve a well-designed and correctly utilised database via Microsoft access. The database will be secure and have detailed but necessary information that is used within the software to help increase both the security and ease of access for all entities involved in the use of the software.

**User requirements:**

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Teacher** | **Learner** | **Database administrator** |
| **Role:** | * *To view scheduled lessons and schedule lessons with learners* | * *To view scheduled lessons and edit information about those lessons* | * *To delete, insert and edit records in the associated database to this program* * *To ensure the efficiency of the database and to perform maintenance on the database* |
| **Activity:** | * *View future and past lessons* * *Edit teacher log in details* * *Sort and manipulate lesson data* * *Access learner and teacher resources* * *Change activity state* * *Schedule new sessions with associated learner* | * *Edit log in details* * *View past and future scheduled lessons* * *To access the software’s educational resources* * *To check if attendance for lessons has been registered* * *To access meeting links for online lessons* | * *Delete records in the database* * *Edit records in the database* * *Insert records in the database* * *Change the fundamental structure of the database* * *Add queries and filters* * *Perform routine maintenance on the database* * *Add or remove records and associated data* * *View the database without censorship (other than passwords)* |
| **Limitations:** | * *Cannot change any of the source code or front-end of the program* * *Cannot control learner accounts or activity* * *Cannot edit the database in the program* * *Limited data access* | * *Cannot change any of the source code or front-end of the program* * *Cannot control learner accounts (that are not their own) or activity* * *Cannot control teacher activity and reliability* | * *Cannot change any of the source code or front-end of the program* * *Cannot monitor the activity of the program* * *Limited to only controlling the database of the program and associated data* * *Cannot change or view learner/teacher passwords* |

**Description of flow diagram:**

**TEACHER LOGIN**:

Main scheduling page launched

Splash screen launched

Home page launched

Log in as previous user or new user/register

Can edit log in details

Schedule a new session

Queries preformed; resources accessed

**LEARNER:**

Main scheduling page launched

Splash screen launched

Log in as previous user or new user/register

Home page launched

Can access learner resources if necessary

Can perform queries

Can change log in details if necessary

**DATABASE ADMINISTRATION:**

Make changes and view all tables, as well as run queries and edit data in tblTutors and tblStudents

Log in as database administrator with encrypted passcode and username

Splash screen launched

Home page launched

Can change db admin passcode if desired

**DATA STRUCTURES:**

**-DATABASE (TechnoTutorsDB):**

tblStudents:

Application

Description automatically generated with medium confidence

tblTutors:

A picture containing graphical user interface

Description automatically generated

tblSessions:

Text

Description automatically generated

Relationships:

Diagram

Description automatically generated

-**CLASS DIAGRAMS:**

Student Class:

**TStudent**

- **fUsername**: string

- **fPassword**: string

- **fFirstName**: string

- **fSurname**: string

- **fAtttendedlessons**: integer

-**fGender**: character

**Method Scopes:**

Constructor methods used to initialise object of the class and assign values to attributes

+ <<constructor>> **Create**(sUsername, sPassword, sFirstname, sSurname: string) [overloaded method pt 1]

+ <<constructor>> **Create**(sUsername, sPassword, sFirstname, sSurname: string; iAttendedlessons: integer; cGender: string) [overloaded method pt 2]

+ **GetUsername**: string

+ **GetFirstname**: string

+ **GetSurname**: string

+ **GetNumAttended**: integer

+ **GetGender**: character

+ **SetPassword**(sNewPass: string)

+ **SetUsername**(sUsername: string)

+ **IncSessions**

+ **ComparePass**(sPass: string): boolean

+ **ToString**: string

Constructor methods used to initialise object of the class and assign values to attributes, overloaded to be used for new or existing user

Accessor functions:

-returns object username

-

-returns object first name

-

-returns object number of sessions attended

-

-returns object surname

-

-returns object gender

-

-increments attended sessions by 1

-

-assigns username to object attribute

-

Mutator procedures:

-assigns password to object attribute

-

Auxiliary methods:

-function that compares inputted password to fPassword attribute

-function that returns an easy to read, informative summary of the object’s info, using the attributes

-**TEXT FILES:**

Text files will be used most noticeably in two places within this program. The first application of text files will be in the database admin section of the program. The database admin will be required to enter a password in order to access database admin controls. This password will be stored locally in a text file named “EncryptedAdminPassword.txt”, as the name suggests, this text file will contain the encrypted (from plaintext to encrypted text) of the database admin’s password. The encryption method used will be an adaptation of my 2021 grade 11 encryption/decryption PAT. When a user attempts to log in as a database admin, they will be called upon to input the plaintext version of the encrypted password saved in the text file. The encrypted password will then be read from the text file (via code) decrypted and compared to the entered password to determine whether the user is indeed a database admin and subsequently either denies or allows access to the database admin. This password can be changed within the program, as a database admin, when the password is changed, the new encrypted password will be saved in the same “EncryptedAdminPassword.txt” text file.

A text file will also be used in the main form for teachers. This text file will assume the name” Subjects.txt”. This text file will be used on the onShow event of the teacher form to populate the subjects in the text file, into a combo box, so that the teacher can choose a valid subject that complies with the text file (the acceptable subjects that Technotutors offer). The reading and subsequent loading of the text files will be done via code construct, using the logical text file under the name of “myFile”.

-**ARRAYS:**

An array with the name arrSubjects of type string will be used in both the student and tutor form of the program. The array will be accessed on the onShow event of both the student and tutor form to be populated. The array will be populated using the “Subjects.txt” text file which contains all the valid subjects that can be taught within Technotutors. I chose an array for this because of the nature of a text file (having a “key” e.g., numbers 1 to 10, and a value e.g., “Mathematics”), because the subjects are saved in the Technotutors database in the form of a SubjectID, which is a number that relates to a specific subject. In other words, it makes it easy to access the full subject name from the subject ID using <*arrSubjects*>[<*SubjectID*>]. This array is then used in the rich edit output of the student and tutor forms, to instead of a SubjectID, output a full subject name, for ease of use and understanding of the user.

**GUI**

*Splash screen:*

*A picture containing text, indoor, keyboard, computer

Description automatically generated*

Opens a link to an html page (in the browser) explaining what the tag introduces

*Main screen:*

Closes the program

*Graphical user interface, text, email

Description automatically generated*

Changes colour when hovering over different buttons

Presents log-in for whichever option is chosen (hints about what each option entails are offered when hovering above each button)

*Log-in page:*

Used to open the database administrator login page

Button used to input information for both returning and new users

For people who have used the software before

*Graphical user interface, text, application

Description automatically generated*

Graphical user interface, text, application, email

Description automatically generated*Encrypt page:*

‘Hints’ explaining the button function show up when hovering your curser over any button

Text controls

Offers an option to either view or edit account information

Provides detailed explanations of all the ins and outs of the program

Navigation

*Admin form:*

Graphical user interface, text, application

Description automatically generated

**DATA INPUT:**

|  |  |  |  |
| --- | --- | --- | --- |
| Source of Input | Data type | Format | Component used |
| Keyboard | String | A sentence or word | Input Box |
| Text file | String | A decrypted sentence or word | Rich edit |
| Keyboard | String | A word | Input Box |
| Database | String | A decrypted message used previously in the program | Rich edit |

**INPUT VALIDATION:**

|  |  |  |
| --- | --- | --- |
| **Data type** | **Input** | **Error message** |
| String | Keyword (a keyword, meaning one word, must be entered and not a sentence and the InputBox field cannot be null/empty) | **‘**The keyword is more than one word’  Or  ‘You have not entered a keyword’ |
| TextFile | Word(s)(the text file that is read from must contain words) and the referenced text file to read from must exist | ‘This file doesn’t exist’  Or  ‘This file is empty’ |
| Integer | 0, 1 or 2 (the radio group must have an index of 0, 1 or 2 otherwise a gender has not been chosen) | ‘You have not chosen a gender’ |

**Data Processing**

What Processing will be done:

* Encryption
* Decryption
* Creating a key with the keyword inputted by the user
* Removing non-letter characters from the inputted message
* Adding username, gender and date to the encrypted/decrypted message if everything is valid and storing message to a text file
* Reading from a text file

**How the processing will be done:**

Algorithms:

1. Algorithm 1 (Encryption):

***The purpose of this algorithm*:** To retrieve the index of each letter in the message within the alphabet and extract the letter from the key with the same index, then creating an encrypted message with each letter.

***Algorithm:***

*sValid is the alphabet*

*sKey is the key made from the inputted keyword*

var

M, iIndex : integer;

sInput, sOutput , sValid: String;

for M := 1 to length(sInput) do

begin

iIndex := pos(sInput[m], sValid);

sOutput := sOutput + sKey[iIndex];

end;

1. Algorithm 2 (Decryption):

**The purpose of this algorithm:** To retrieve the index of each letter in the message within the key and extract the letter from the alphabet with the same index, then creating the original decrypted message with each letter.

**Algorithm:**

*sValid is the alphabet*

*sKey is the key made from the inputted keyword*

var

M, iIndex : integer;

sInput, sOutput , sValid: String;

for M := 1 to length(sInput) do

begin

iIndex := pos(sInput[m], sKey);

sOutput := sOutput + sValid[iIndex];

end;

1. Algorithm 3 (Creating the key):

**The purpose of this algorithm:** To create a key used to encrypt and decrypt the message with the keyword entered by the user and the alphabet.

**Algorithm:**

*sKey is the key made from the inputted keyword*

*sKeyword is the user inputted keyword*

var

L, K: integer;

sKey, sKeyword: String;

sKey := ‘abcdefghijklmnopqrsstuvwxyz’;

for L := 1 to length(sKey) do

begin

for K := 1 to length(sKeyword) do

begin

if sKey[L] = sKeyword[K] then

begin

iKeyIndex := pos(sKeyword[K], sKey);

Delete(sKey, iKeyIndex, 1);

end;

end;

end;

sKey := sKeyword + sKey;

1. Algorithm 4 (updating database according to log-in details):

**The purpose of this algorithm:** To first check if the user has already used the software (ie. Has a usernumber) and therefore needs a new session logged in the tblEncyrptions table in the databse or if they are new to the program, in which case a new profile in tblUsers should be created for the person.

**Algorithm:**

*sName is the inputed first name of the user into frmLogin*

*sSurname is the inputted surname of the user into frmLogin*

*sInput is the inputted message from the user*

*sUserNumber is the inputted user number if the user has already used the program previously and has a record in tblUsers*

var

I, iEncryptLast, iUserCurrent: Integer;

begin

sName := edtName.Text;

sSurname := edtSurname.Text;

/// //////////////////////database insertion/////////////////////////////

with DataModuleUsers do

begin

tblUsers.sort := 'UserNumber ASC';

tblUsers.last;

if (sUserNumber <> '') AND (strtoint(sUserNumber) <= tblUsers['usernumber']

) then **// *if returning user checks if usernumber is valid and then adds record to encyption table***

begin

tblEncryptions.sort := 'EncryptionNumber ASC';

tblEncryptions.last;

iEncryptLast := tblEncryptions['EncryptionNumber'];

tblEncryptions.Append;

tblEncryptions['Usernumber'] := strtoint(sUserNumber);

tblEncryptions['UseDate'] := today;

tblEncryptions.Post;

ShowMessage('Welcome back! Your'' user number is ' + sUserNumber

+

' remember this for when you use Jamtech(C.) Encryptor in the future!’)

frmLogin.hide;

frmEncrypt.show;

exit;

end

end;

// **for first time customers (if the usernumber is invalid or no usernumber is entered then a new profile will be automatically created for the user)**

with DataModuleUsers do

begin

tblUsers.sort := 'UserNumber ASC';

tblUsers.last;

tblUsers.Append;

tblUsers['Surname'] := sSurname;

tblUsers['Firstname'] := sName;

tblUsers['Gender'] := rgGender.Items[rgGender.ItemIndex][1];

tblUsers.Post;

ShowMessage('Welcome ' + sName + ' ' + sSurname + ' ' +

'enjoy encrypting your messages!');

ShowMessage('Your'''' user number is ' + inttostr(tblUsers['UserNumber']) +

' remember this for when you use Jamtech(C.) Encryptor in the future!');

frmLogin.hide;

frmEncrypt.show;

end;

1. Algorithm 4 5 Removing non-letter characters from the inputted message):

**The purpose of this algorithm:** To remove all characters in the user inputted message that are not letters of the English alphabet.

**Algorithm:**

*sNew is the message without any non-letter characters*

*sInput is the inputted message from the user*

var

C: Integer;

I: Char;

sNew, sInput: String;

for C := 1 to length(sInput) do

begin

for I := 'a' to 'z' do

begin

if sInput[c] = I then

sNew := sNew + I

else if sInput[c] = ' ' then

sNew := sNew + '';

end;

end;

**Data output**

|  |  |  |
| --- | --- | --- |
| **What** | **Format** | **Component** |
| Encrypted message | String | Richedit |
| Decrypted message | String | Richedit |
| Decrypted message with name, gender and date | String, DateTime | Richedit, TextFile |
| Encrypted message with name, gender and date | String | Richedit, TextFile |
| Information about sessions, users and encrypted text | String, integer | dbGrid |